

MUSIC CURRICULUM GUIDANCE

“Music can change the world”

Beethoven

Music Intent

At St Andrew's Primary School our aim is to develop the self-confidence, skills, knowledge and understanding to develop a lifelong love of music, whilst also providing a secure foundation that enables them to take music further should they wish to. We aim to develop pupils who:

- Enjoy and have an appreciation of music
- Listen to, review and evaluate music across a range of historical periods, styles and genres
- Can sing and use their voices to create different effects
- Create and compose music, individually and in groups
- Use a range of instruments
- Use a range of musical language

“Music is a more potent instrument than any other for education”

Plato

Music Implementation

At St Andrew's Primary School we teach Music weekly through the “Sing Up” scheme. The lessons involve appraising, singing, composing and evaluating. As the children progress through the school they will have an increased knowledge of musical understanding and language.

Every other week, the whole school participate in a Singing Assembly, learning and singing a variety of songs from across the genres.

There are opportunities for children to participate in our after-school choir and to take individual lessons for learning a musical instrument.

Children also have the opportunity to learn an instrument through Rock Steady, which is a band-based peripatetic music service where children are able to have 30- minute weekly lessons that culminate in a performance to the school three times a year.

At the end of each academic year, we celebrate the breadth of musical talent in St Andrews by staging a Music Concert in our school hall, where the children perform for parents.



Music Impact

Throughout the year, children will be assessed using “snapshot” activities where their singing and performance skills will be videoed. This will show the progression of musical skills and performance skills throughout the year group and as the children move throughout the school.

